

Design and Technology Topics			
	Autumn	Spring	Summer
Nursery	<p>In nursery children develop their skills and ability to select and use one-handed tools through daily fine motor activities and a broad range of resources through their play. Children have access to a variety of materials in order to explore and combine materials to express themselves and create pieces they can talk about. Scissors, glue-sticks, PVA glue and masking tape are explored to attached materials. Junk modelling and construction toys develop creativity and enable children to draw on a range of skills and knowledge. Snack based activities develop the skill of using one-handed tools to prepare food.</p>		
Reception	<p>In Reception children have the opportunity to follow a recipe and create and discuss the outcome. Through play children will plan, design and evaluate as they construct using a variety of materials. Adults will question and challenge children to support their skills of evaluation. Daily dough disco develops and refines fine motor skills and the ability to use a range of tools.</p>		
Year 1	<p>Mechanisms – sliders, pop up, pivot, Paper toys</p>	<p>Textiles - cutting and decorative skills Bunting</p>	<p>Structures - Houses and homes Construction</p>
Year 2	<p>Textiles - Tannery Tapestry</p>	<p>Mechanisms – Fire Engines</p>	<p>Food – Seasonal food Sandwiches for picnics Smoothies and lollies</p>
Year 3	<p>Food – European food Bread making – pizza, baguettes</p>	<p>Structures – Greenhouses</p>	<p>Mechanisms – Pneumatic toys Myths and monsters</p>
Year 4	<p>Food – Mexican food Fajitas and fruit</p>	<p>Textiles – Rainforest</p>	<p>Electrical systems – Game boards</p>